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eslasuit.io

## TESLASUIT

IMPROVING HUMAN PERFORMANCE

## BREAKTHROUGH SOLUTION

Teslasuit is a **human-to-digital interface** designed to simulate experience and accelerate mastery in the physical world.

The integrated complex of haptics, motion capture, and biometry provides improved human performance. () TESLASUIT



### INNOVATIVE APPROACH TO TRAINING

Passive learning relies solely on employees' ability to perceive information. XR training, instead, increases information retention and engagement through experiential learning techniques.

Teslasuit does its best to prevent safety-critical mistakes. We enhance the realism of simulations, leading to significant training results and provide detailed realtime performance data for each trainee.

### **INTEGRATED TOOLKIT** FOR ENTERPRISE APPLICATIONS AND TRAINING



Electrostimulation-based haptics increase immersion, stimulate neural activity, and foster muscle memory, thus improving learning.



EMS triggers muscle memory and provides heavier impact simulation. TENS triggers neural responses, improves reflexes and provides smaller impact simulation.



Motion capture system tracks full skeletal positioning and creates a user's avatar in VR.



Biometry ensures extensive analytical

# THE SUIT



Advanced

Haptics



Capture







Biometry

# HAPTICS



80+ channels



Delivered via EMS/TENS using dry electrodes









Provides a wide range of realistic sensations



## EMS

Accurate muscle targeting

Safe and proven technology

Provides haptic feedback in XR platforms

High resolution of 80+ channels, compared to 9-16 channels in conventional EMS suits

## TENS

Provides a highly nuanced sense of touch

Pleasant and natural sensations

Proven to alleviate pain and stress

Potential to increase mental performance

Medically used over 20 years





# **MOTION CAPTURE**



10 inertial sensors



Sophisticated drift reduction algorithms



Accurately captures and transfers movements from the real to the virtual world

# BIOMETRY



Electrodermal activity (EDA)

Electrocardiography (ECG)







Highly accurate sensing



Myography (planned, in research)

# FEATURES

	Train for composure under pressure with simulated XR environments and haptic
•	Scale expertise by creating a virtual subject matter expert to guide trainees
	Embedded galvanic skin response sensors can measure stress levels in training
	Haptic feedback trains reflexes quickly and effectively
	Motion capture records sequences of movement and allows to review and compare the performance of individuals and the team

### **MEASURABLE VALUE FROM XR**

# AIRBUS

#### MANUFACTURING

500% improvement in productivity for seat installation; defect rate dropped to near zero



**FIELD SERVICES** 

17% operating cost reduction; 5% faster completion time; 17% error rate improvement



#### DISTRIBUTION

Pick time reduced by 29% error rate dropped to near zero



#### MANUFACTURING

35% wing assemblyreduction for new trainees;90% increasein first task completion

#### **BAE SYSTEMS**







#### MANUFACTURING

30-40% efficiency gain training new employees on product assembly

#### FIELD SERVICE

67% increase first-time fix rates; 20% efficiency jump (2 hour improvement)

#### MANUFACTURING

34% productivity increase in on complex wiring process in wind turbines



25% productivity gains in picking process

### WIDE RANGE OF ENTERPRISE TRAINING SCENARIOS, INCLUDING

Haptic guidance and assistance

Safety training for electrical equipment

Mission-critical tasks training

Complex operations sets training

Handling of hazardous materials

Working at heights/ climbing techniques

Training for employees in high-risk jobs



## **USE CASES: SCHLUMBERGER**

Oil and Gas Demo Powered by Schlumberger Insights

The demo application showcase user behavior and training in an Oil Rig emergency scenario created in virtual reality.

#### **Functionalities:**





#### Motion capture



Haptic Feedback

### **USE CASES: DTEK**

Virtual reality training course for DTEK employees, based on a set of tasks relating to inspections and repairs at its power plants.

"Teslasuit's state-of-the-art technology has totally transformed the way we train our employees. Training is safer, more effective, and more efficient."

> Emanuele Volpe, Chief Innovation Officer DTEK

#### **Functionalities:**





#### Motion capture

Biometry Ha



#### Haptic Feedback





### **AWARD WINNING** PRODUCT



#### **Consumer Electronics** Show (CES) 2019 Innovation Awards Honoree



## **DIGITALEUROPE 2019**

Future Unicorn Award



#### **Red Dot Award 2019**

Product Design - Best of the Best

reddot

## **TESLASUIT MEDIA COVERAGE**

Using electro-tactile haptic feedback, the Teslasuit can mimic sensations like bumping into a wall, touching an object, or the impact of a punch in AR/VR settings. We witnessed these sensations first-hand at CES 2019. From the prickly patter of raindrops to the growing waves of static, we experienced how the Teslasuit can bring virtual worlds to life.

Complete sensory VR immersion is years away, but is one of the most oft-requested and dreamed about advances in the industry. Teslasuit appears to be the next product to market that aims to let you feel it all in VR, and it looks a hell of a lot like Wade's suit.

Felicia Miranda, Digital Trends Maggie Lane, TechCrunch

